



23104221

QP CODE: 23104221

Reg No : .....

Name : .....

**B.Sc DEGREE (CBCS) REGULAR / IMPROVEMENT / REAPPEARANCE  
EXAMINATIONS, JANUARY 2023**

**Third Semester**

B.Sc Physics Model II Computer Applications

**VOCATIONAL COURSE - CA3VOT06 - OPERATING SYSTEM**

2017 Admission Onwards

AF27995A

Time: 3 Hours

Max. Marks : 60

**Part A**

*Answer any **ten** questions.*

*Each question carries **1** mark.*

1. What do you mean by System View of an Operating System.?
2. In what manner does jobs are executed in Batch Operating System?
3. What is Process ?
4. What do you mean by scheduling?
5. What is dispatcher?
6. What is a Dispatcher?
7. What is FCFS ?
8. What is starvation?
9. What are the different memory allocation strategies?
10. What is deadlock?
11. Explain resource allocation graph.
12. Write a note on different file access methods.

(10×1=10)





### Part B

Answer any **six** questions.

Each question carries **5** marks.

13. Describe the different views of an operating system.
14. Compare multiprocessor O and personal computer OS.
15. Explain the fields present in a Process Control Block.
16. Explain the role played by the priority in a process scheduling.
17. Write s short on Shortest remaining time first.
18. Consider three processes P1, P2, and P3 with same arrival time at  $t=0$  . Their response time is shown in the following table. Assuming that the time slice is 4 ms. How will these processes be scheduled according to Round robin scheduling ? Compute average waiting time and average turnaround time.
19. What is static binding?.Explain.
20. Briefly explain partition selection algorithms.
21. Differentiate between paging and segmentation.

(6×5=30)

### Part C

Answer any **two** questions.

Each question carries **10** marks.

22. Describe the various Operating system services.
23. Discuss on the terms (i) Throughput (ii) Trunaround Time.
24. What is pre-emptive scheduling? Explain the different pre-emptive scheduling algorithm with respective Gantt charts.
25. Explain various page replacement algorithms.

(2×10=20)

